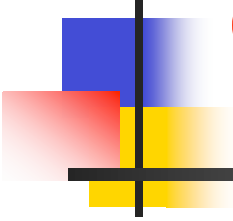


# Mathematical Examples of Functions that Produce and Consume Functions



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(or, more concisely)

Higher-order Functions in Math



# Quiz Feedback

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- *“I hope my mental math serves me well”*
  - Student will need to clarify (by email)
- *“Are we going to use large amounts of calculus in this class?”*
  - No. We focus on more foundational math
- *“... I feel like I'm getting a little more lost every chapter.”*
  - In class show of hand says many thought the same
  - Please 1) ask more questions in class, 2) use quiz for asking questions, and 2) email discussion and teachers lists.



# Higher-order Functions (HOFs)

---

- Producing a function
  - `add: number -> (number -> number)`
- Consuming a function
  - `map: (X -> Y) [X] -> [Y]`
- Doing both
  - `map': (X -> Y) -> ([X] -> [Y])`
- Street terms: “call backs” and “objects”



## Plan for today

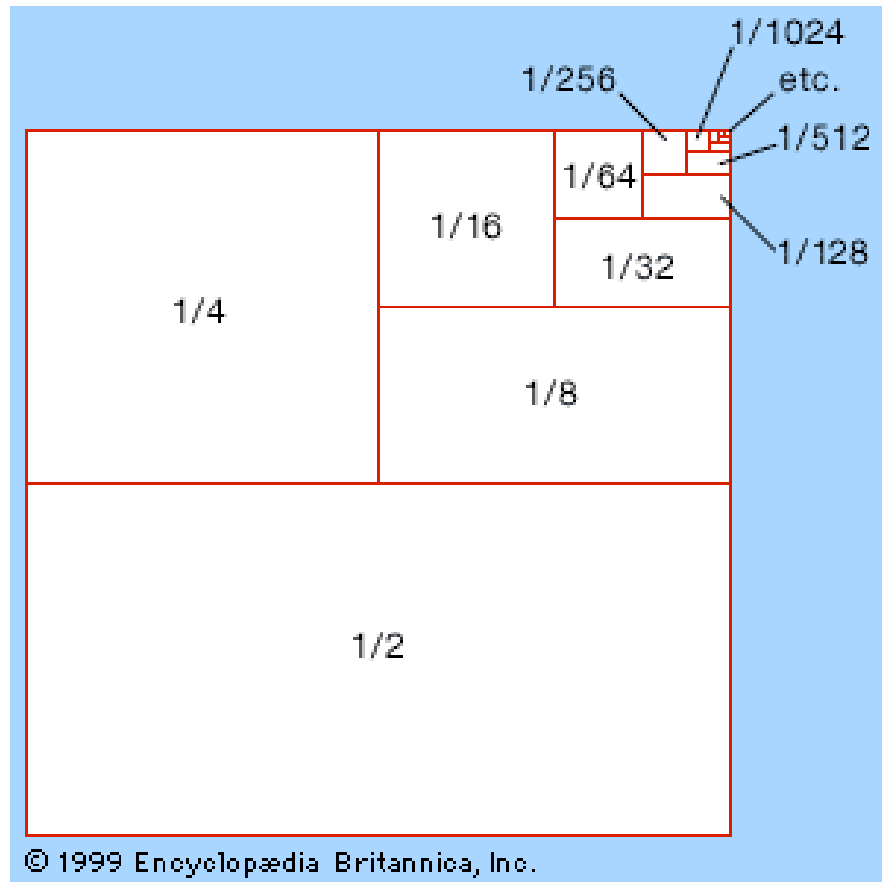
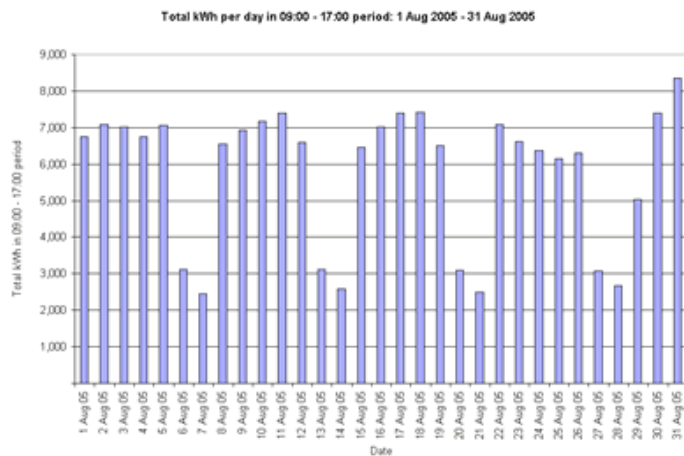
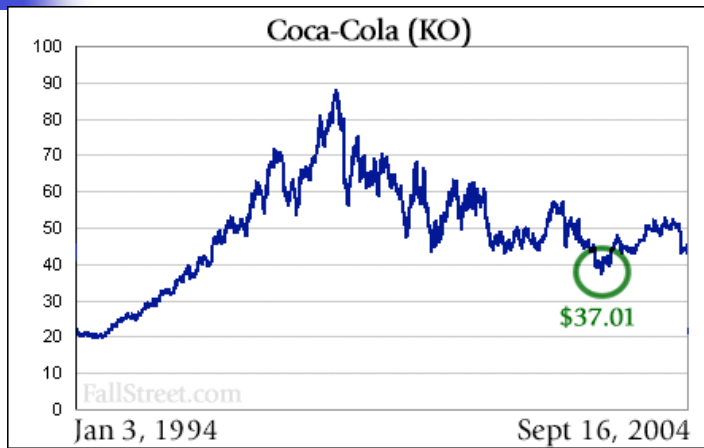
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There are many real-world problems that are solved effectively and elegantly with HOFs.

Examples:

- Sequences and Series
- Integration (area under function)
- Differentiation (slope of line)

# Sequences and Series





# Sequences and Series

---

- Lists can represent finite sequences only
  - $[1, 1/2, 1/4, 1/8]$
- Functions can represent even *infinite* ones
  - $f(0) = 1, f(1) = 1/2, f(2) = 1/4, \dots$
  - `(define (f n) (/ 1 (expt 2 n)))`



# Other Examples of Sequences

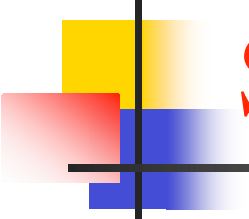
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```
; series : N -> R
(define (f-numbers n) n)

(define (f-even n) (* 2 n))

(define (f-odd n) (+ 1 (* 2 n)))

(define (f-squares n) (* n n))
```



# What Can we Do with Sequences?

---

```
; let N be natural numbers
; let R be real numbers
; sum : N (N -> R) -> R
(define (sum n f)
  (cond
    [(= n 0) (f n)]
    [else (+ (f n)
              (sum (- n 1) f))]))
```



# Examples

---

$$\begin{aligned} & (\text{sum } 3 \text{ f-even}) \\ = & \dots (+ 0 2 4 6) = 12 \end{aligned}$$

$$\begin{aligned} & (\text{sum } 4 \text{ f-squares}) \\ = & \dots (+ 0 1 4 9 16) = 30 \end{aligned}$$



## More Examples (In class)

---

- `series-map: (R->R) (N -> R) -> (N -> R)`
- `series-map: (X->Y) (N -> X) -> (N -> Y)`
- `apply-taylor: (N->R) N R -> R`
- `product: (N->R) N -> R`
- `sum-upto : (N->R) -> (N->R)`



## Example (test case)

---

```
(sum-upto <3, 2, 3, 4, 5...>)  
= ... <3, 5, 8, 12, 17, ...>
```

```
// Note: <...> stands for a  
// function representing a  
// sequence (for readability)
```



# Types of Series

---

- Arithmetic Series
  - 1, 1, 1, 1, 1, ...
  - 1, 2, 3, 4, 5, ...
  - 0, 4, 8, 12, 16, ...
- Geometric Series
  - 1, 1, 1, 1, 1, ...
  - 1, 2, 4, 8, 16, 32, 64, 128, 256, 512, 1024, ...
  - 1, .5, .25, .125, ...



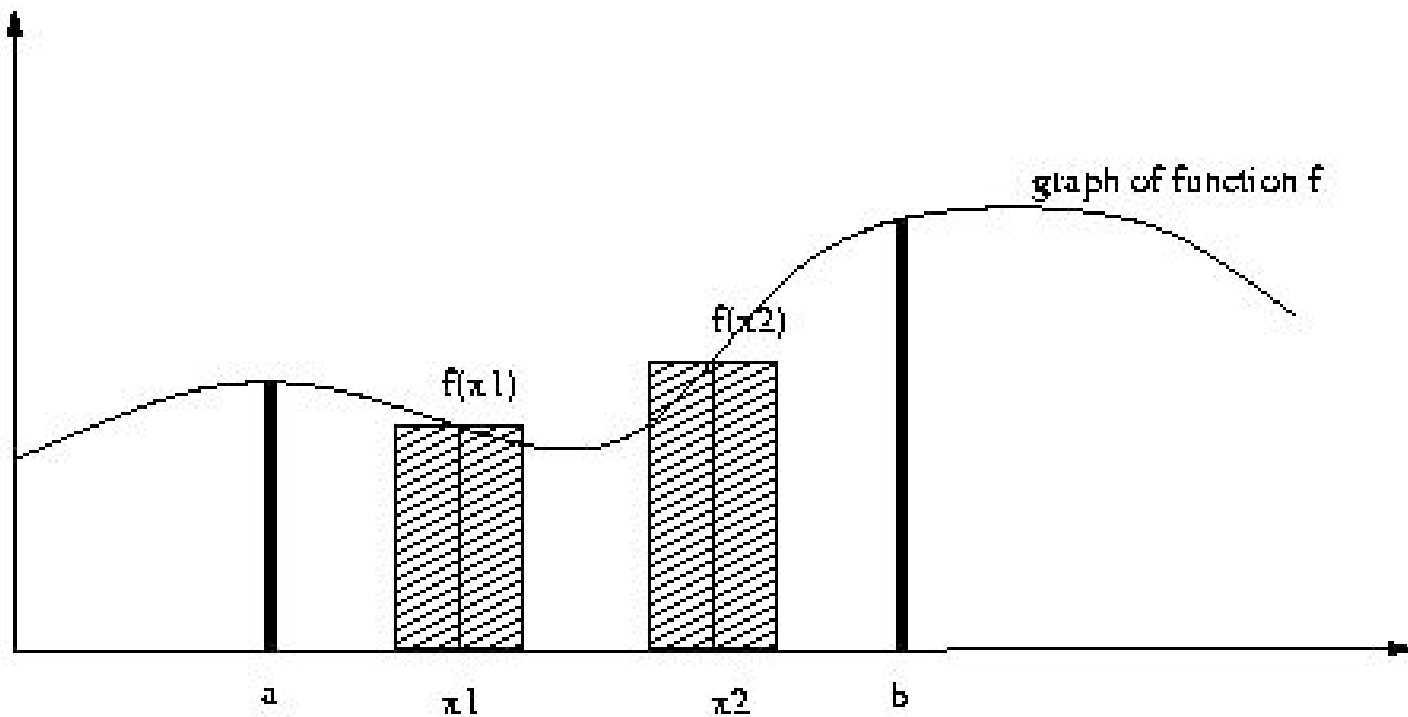
# Integration

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- Basically: Area under a function between two points
- Extremely important in modeling physical systems
  - Even today, still challenging from the computing point of view

`integrate: (R -> R) R R -> R`

# Numerical Integration





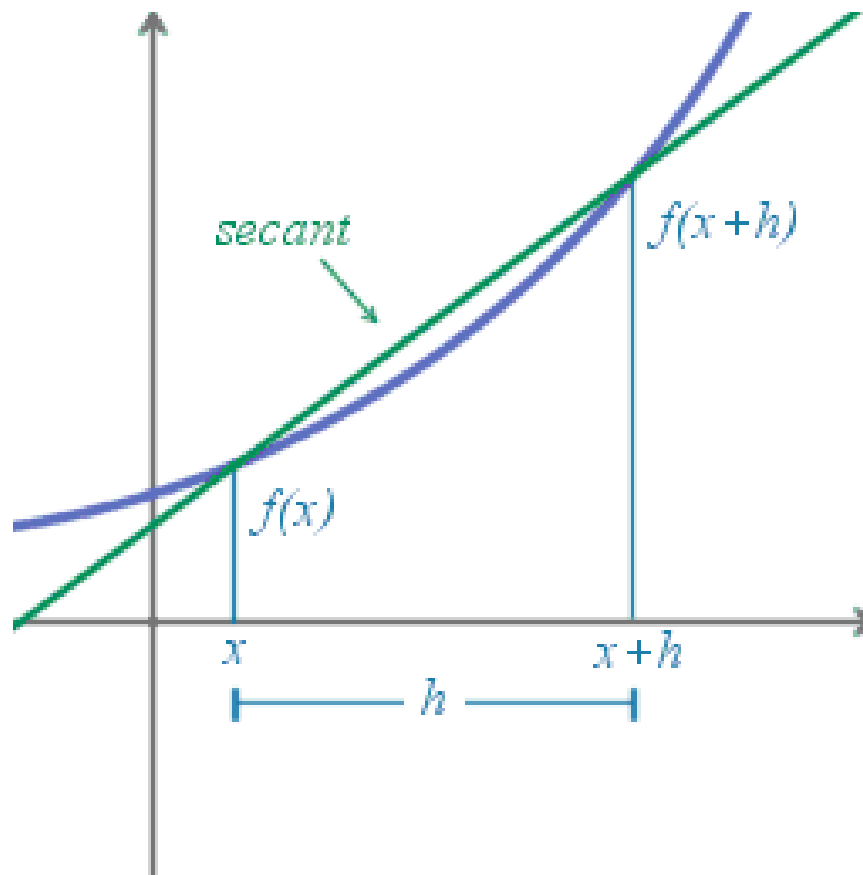
# Differentiation

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- Basically: Slope of a function at some point
- Similarly important (and challenging)
  - Fundamental relation to integration
    - (Notice, we see a lot of “ $g(f(x))=x$ ” equations!)

`diff: (R -> R) R -> R`

# Numerical Differentiation





## For Next Class

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- Homework due next Friday
- Reading:
  - Ch 24: Defining functions on the fly
- Quiz on reading